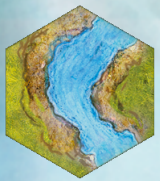


# A Dark Day Indeed

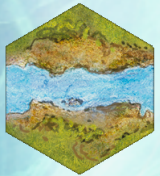
1373

X 1



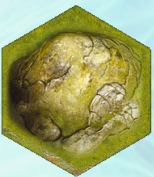
X 4

X 17



X 3

X 9





# Historical Notes

**Abu**  
Emir of the Marinids



Victory Conditions



X 3+



WAR COUNCIL Level 6

**Alfonso IV**  
King of Portugal



Victory Conditions



X 3+



WAR COUNCIL Level 6

## Briefing

It is a dark day indeed...This morning we discover that our hidden advantage - the recruitment of a powerful creature - would no longer be decisive. Our enemies had secretly enlisted their own creature!!

What we hoped would be an easy rout, has turned into an evenly matched fight.

## Conditions of Victory

Decisive Victory : 7 banners, must win by 2

Marginal Victory : first camp to 9

## Special Rules

The creatures are far away from their homes, so no lairs are placed. The pennant side has first choice of available creatures.

The River is impassable except at the bridge.