

Ambush

Troll #55 - Fantasy Flight web release

1373

- X 3 
- X 1  X 1
- X 1 
- X 1  X 1
- X 5 
- X 5  X 5
- X 11 
- X 8 



Historical Notes

Ambush

The Troll boldly stood there watching us deploy into line of battle. Almost daring us to try and cross his bridge. When the order was given to advance, take the bridge and defeat the Beast, we Dwarfs, of course, were to lead.

As we slowly moved forward, Goblins attacked our right and the woods to our left came alive and showered our troops on the hills with arrows. We had walked into a Bloody Ambush. Couldn't 'The Butcher' see we needed to pull back, but for some reason our advance continued. I do remember making it to the stream and then something hit me and I went down. That night, the fire was warm and the camp very quiet.



John of Gaunt
Duke of Lancaster

1

Victory Conditions

X 3+

6

WAR COUNCIL Level 5

Level 2



Olivier de Clisson
The Butcher

Victory Conditions

X 3+

6

WAR COUNCIL Level 5

Level 2

Briefing

The stream is only passable at the bridge and fords. The fords are shallow and do not stop a unit's movement.

Conditions of Victory

The French gain one Victory Banner if a French unit occupies the bridge at the start of the French player's turn. Remove the Blazon token from the bridge and place it on the

French Victory Track. The adventure will end immediately, with a French victory, if the Troll is defeated.