

Attempted Breakthrough

Early August,
1330

x 24 

 **x 5**



A hexagonal board game map depicting a battle scene. The map features a central vertical red dashed line. The terrain is composed of hexagons, with some containing rock icons and others containing forest icons. Units are represented by various icons: blue knights with shields, red knights with shields, green knights with shields, and blue knights with spears. Some units are marked with letters 'A' and 'B'. The map is bordered by a decorative top edge with red and blue elements and a bottom edge with blue and red elements.

Historical Notes

After our positions at the river outposts were overcome, we fell back toward Seville. Determined to make another stand, Sir Robert Logan of Restalrig and his brother, Sir Walter Logan, rallied the Scottish troops near the large, sparse forest southeast of the city.

The Goblin army approached our lines down three small valleys, intent on breaking our line and making it past the woods and into the city beyond.



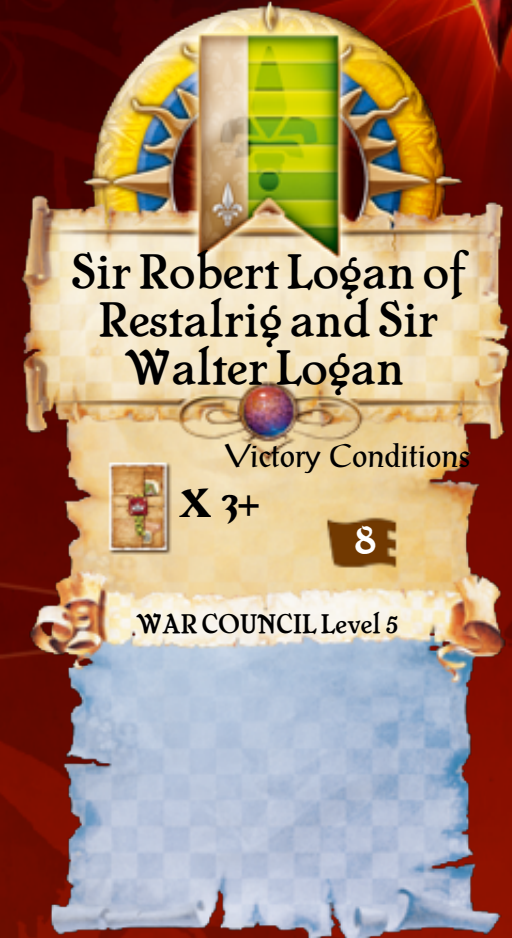
Unknown Goblin Captain **1**

Victory Conditions

X 3+

8

WAR COUNCIL Level 6



Sir Robert Logan of Restalrig and Sir Walter Logan

Victory Conditions

X 3+

8

WAR COUNCIL Level 5

Conditions of Victory

Control (occupation) of a woods hex on the opponent's baseline, earns the Pennant camp a Victory banner for as long as it is held.

Special Rules

(A-blue) Hyena Riders
(B-blue) Cattle Riders

The Pennant player may deploy any creature.

No creature lair is placed on the battlefield, deploy the creature figure only in the hex as indicated.